

Areas overlapping other entities plan

1 : 1000
10 m

symbol-set customised

Compiled: Therion 5.3.10 on 18 September 2012

Legend

- temporary survey station
- wall
- blocks, breakdown wall/floor
- debris wall/floor
- pebble wall/floor
- sand, silt wall/floor
- clay, mud wall/floor
- flowstone wall
- moonmilk wall
- rock border
- rock edges
- bedrock
- blocks, breakdown
- debris
- sand, silt
- clay, mud
- water, small pool
- ice
- snow
- pebbles
- border
- water
- sump
- snow
- ice
- sand, silt
- clay, mud
- pebbles
- debris
- flowstone
- moonmilk
- blocks, breakdown
- bedrock
- water flow
- intermittent water flow
- conjectural water flow
- paleo water flow (scallops)
- spring
- sink
- flowstone
- moonmilk
- stalactite
- stalagmite
- point u:blank
- line u:blank
- area u:blank

The numbers represent the drawing order.
Therion places items drawn first, 1 at the bottom,
then each subsequent object overlies the one previous

